



NEW UNDER 12 MODIFIED FORMATS

BNJCA are offering 2 junior cricket formats to all Under 12 players this coming 2019-20 season.

1. JUNIOR FORMAT

(Rules Overview below – please disregard Indicative Age U13)

Key Changes

- All games will be 30 overs per team.
- One day games.
- Team size 9 players per team, with maximum of 11 players.
- Pitch size reduced from 20m to 18m.
- Duration is 3 hours long.
- When you are Out, you are Out.
- Start time to be advised and will depend on team numbers.
- All teams will be provided with Stand Alone Stumps.

2. PATHWAY CRICKET

Key Changes

- Pitch size reduced from 20m to 18m.
- Start time to be advised and will depend on team numbers.
- All teams will be provided with Stand Alone Stumps.
- Using rules as per U12 State Championships.
- **Be played similar to last season 2018-19 under 12 competition**
 - All games will be 50 overs per team, played in 2 x 25 over halves.
 - Played over 2 Saturdays.
 - Team size 11 players per team, with maximum of 13 players.

When you register on MyCricket, please select either Junior Format or Pathway Cricket so we can ascertain how many players are interested in each format.

If you are staying with your team from last season or joining a new team, please discuss with your friends, coaches and managers which format your team will be selecting.

Please be aware if there are insufficient numbers to form a team in either format, Chris, your U12 age coordinator may need to amalgamate players or move a team to have an equal number of teams in a particular format.

For further information, please contact Amy Lee at junior.registrar@valleycricket.org.au.

MATCH DAY - RULES

STAGE	STAGE 2	STAGE	STAGE 2
SUMMARY	Playing and competing		
PURPOSE	Community club and school		
DESCRIPTION	A format that looks to further develop the cricket skills of kids that are playing their 2nd or 3rd year of junior cricket. The emphasis here is on continuous and active participation, where all players get to bat, bowl and field in a 3-hour window.	BOWLING	<ul style="list-style-type: none"> 6 balls per over (maximum of 8 balls per over except the last over where 6 legal deliveries must be bowled) All players are to bowl (each Wicket-Keeper is to bowl one over each) e.g. 5 players x 4 overs, 2 players x 3 overs, 2 players x 2 over (i.e. Wicket-Keepers) Coaches are encouraged to rotate the opportunity for players to bowl 4 overs in a match Bowlers change ends at 15 overs Current Cricket Australia Pace Bowling guidelines apply (please refer to <i>Well Played - Australian Cricket's Playing Policies & Community Guidelines</i>)
INDICATIVE AGE	U13	FIELDING	<ul style="list-style-type: none"> Rotation of fielders is recommended to ensure all players experience all positions. No fielders within 10 metres (except regulation off side slips, gully and wicket keeper) Each team is required to use two (2) wicket keepers (15 overs each) If more than 9 players are present at a match, they should rotate onto the field each over
COACH	<ul style="list-style-type: none"> Accredited Community (Level 1) Coach 	DISMISSALS	<ul style="list-style-type: none"> All modes of dismissal count
GAME TYPE	<ul style="list-style-type: none"> 30 over (maximum) game 	MINIMUM & MAXIMUM PLAYERS & IMPACT	<ul style="list-style-type: none"> 9 players per team (it is understood that teams often contain additional players to cater for holidays, illness or other commitments) 7 players per team minimum are required to play the game 11 players per team maximum are to be allocated to a team (only 9 on field at any given time) Only 9 players can be on the field at any given time i.e. only 9 can bat and bowl, however, any non-batter(s) can bowl <p>The number of players impact the players' opportunity to develop skills in the game, for example;</p> <ul style="list-style-type: none"> 7 player team – 4 players bowl 5 overs; 1 player bowls 4 overs; 2 players bowl 3 overs (wk) and batters retire at 35 balls 8 player team – 6 players bowl 4 overs; 2 players bowl 3 overs (wk) and batters retire at 35 balls 9 player team - 5 players bowl 4 overs; 2 players bowl 3 overs; 2 players bowl 2 overs (wk) and batters retire at 35 balls If teams have 10-11 players, they are encouraged to rotate fielders after every over
BALL	<ul style="list-style-type: none"> 142g hard or leather (male) 142g hard or leather (female) 	EQUIPMENT	<ul style="list-style-type: none"> 2 sets of stumps (with base and bails) *minimum of 1 set of portable stumps Bat size: Size 5 or 6 (weight <2lb or <900g) is recommended 142g hard or leather ball Measuring tape or string to measure Pitch length and boundary Boundary markers Chalk, tape or paint to mark crease
TIME	<ul style="list-style-type: none"> 180mins (3hrs) The game can be completed in 3hrs with time saving strategies. The Association/Competition Manager have the option to include a cut off time for the 1st innings if required for local needs including facilities usage, travel time, daylight issues or heat. <p>Please review time saving strategies summary available on-line</p>		
PROTECTIVE EQUIPMENT	<ul style="list-style-type: none"> Helmet (including the Wicket keeper). * Please refer to Helmet section of the <i>Well Played - Australian Cricket's Playing Policies & Community Guidelines</i> Pads Gloves Protector (males) * additional safety equipment is available based on match conditions and/or personal preference 		
BOUNDARY	<ul style="list-style-type: none"> 45m (maximum) - measured from the middle of the wicket 		
PITCH TYPE AND LENGTH	<ul style="list-style-type: none"> Hard wicket - 18m length * option to move stumps in at each end to the 2 crease lines (17.7m) 		
OVERS	<ul style="list-style-type: none"> 30 overs maximum per team (180 balls) 		
TEAM	<ul style="list-style-type: none"> 9 players per team (maximum of 9 players on field) 		
INNINGS	<ul style="list-style-type: none"> 1 innings of 30 overs (maximum) per team The Associations or Competition Manager have the option to play split innings (2 innings per team of 15 overs each) The batting teams innings is complete after 8 wickets have fallen 		
BATTING	<ul style="list-style-type: none"> All batters retire at 35 balls (with the assumption that some players will be dismissed) Any retired batters can return when all others have batted, in the order they retired All balls (regardless of whether wides/no balls) will be included in the batter's ball count. The innings is deemed as closed after 8 wickets have fallen 		